



Conjunction Cards

Coordinating Conjunction Cards

And

Use this to connect two related ideas.

Example: She went to the store and bought some bread.

So

Use this to indicate a result or consequence.

Example: She was tired, so she went to bed early.

But

Use this to show a contrast between two ideas.

Example: He wanted to play outside, but it was raining.

Yet

Use this to introduce a surprising contrast.

Example: He worked hard, yet he didn't finish on time.

Or

Use this to present a choice between two options.

Example: We can go to the park or stay home.

For

Use this to explain a reason.

Example: I took a break, for I was feeling exhausted.

Nor

Use this to connect two negative ideas.

Example: She didn't want to go out, nor did she want to stay in.

Subordinating Conjunction Cards

Because

Use this to demonstrate why something happened.

Example: She stayed inside because it was too cold outside.

If

Use this to introduce a condition.

Example: If it rains tomorrow, we'll cancel the picnic.

While

Use this to show two actions happening at the same time.

Example: She was reading a book while I was cooking dinner.

After

Use this to show something happening later in time.

Example: We can play after we finish our homework.

Even though

Use this to introduce a contrast between two ideas.

Example: Even though it was raining, they continued the game.

Although

Use this to introduce a contrast or concession.

Example: Although he studied hard, he didn't pass the test.

Since

Use this to indicate a reason or time.

Example: Since it was getting late, we decided to leave.

Unless

Use this to introduce an exception or condition.

Example: We won't go unless everyone is ready.

Before

Use this to show something happening earlier in time.

Example: She finished her chores before she watched TV.



Sentence Starter Cards

The treasure chest was buried under the old oak tree...

As soon as the spaceship landed on the strange planet...

The dog barked loudly at the mysterious figure in the shadows...

She opened the ancient book and found a map hidden inside...

The storm clouds gathered over the castle...

They were halfway through their hike when they noticed something unusual...

The lights flickered in the abandoned house...

The dragon soared high above the mountains...

He held the secret key in his hand, unsure of what it would unlock...

The robot began to malfunction, sparks flying everywhere...

She found an old letter addressed to someone she'd never heard of...

The clock struck midnight, and suddenly...

He raced through the forest, the sound of footsteps behind him...

They arrived at the beach only to discover that the tide
was much higher than expected...

The bridge creaked under their feet as they crossed the river...

A strange glow appeared in the sky just as the sun began to set...

The detective noticed something out of place in the crime scene...

She glanced at her watch, realizing she was running out of time...

The music stopped suddenly, and the room fell silent...

They gathered around the campfire, telling stories about the day's strange events...



Story Adventure Prompts

The Secret Door

You and your friends discover a hidden door in your school's basement. When you open it, you find a secret passage that leads to an underground world. But something strange is happening down there...

The Lost Time Machine

While exploring your attic, you stumble upon an old, dusty time machine. When you accidentally activate it, you're transported to a time you've never heard of. Now, you must figure out how to return to the present before time runs out!

The Magical Pet

One morning, you wake up to find that your pet can suddenly talk! Not only that, but your pet seems to have magical powers. Together, you go on an adventure to solve a mystery, but there's a catch: your pet's magic only works sometimes...

The Haunted Lighthouse

You and your friends visit an old lighthouse that's said to be haunted. As you explore, you start to notice strange things happening—doors slam shut, lights flicker, and footsteps echo in empty hallways. Is the lighthouse really haunted, or is something else going on?

The Robot Uprising

Your school has just introduced a group of robot assistants, but something goes wrong. The robots begin malfunctioning and taking over the school. You and your classmates must figure out how to stop the robot uprising before it's too late!

The Stolen Treasure Map

You find a treasure map while cleaning out your garage, but before you can start your adventure, someone steals it! Now you must track down the thief and retrieve the map before they find the treasure.

The Disappearing Forest

One day, the forest near your town begins to disappear mysteriously. Trees vanish without a trace, and no one knows why. You and your friends set out to solve the mystery, but what you find is more surprising than you could have imagined.

The Alien Encounter

A spaceship crash-lands in your backyard, and an alien asks for your help to fix their ship. But not everyone is excited to have an alien visitor. Can you keep the alien safe while figuring out how to repair the ship?

The Snowstorm Mystery

A sudden snowstorm traps you and your family in a cabin on a mountain. As the storm rages on, strange things start happening. Footprints appear in the snow, and mysterious notes are left behind. Who—or what—is out there?

The Mysterious Package

One day, a package with no return address arrives on your doorstep. Inside is a strange object with powers you can't quite explain. As you investigate, you realize this package may have come from a place—or time—far away.



Conjunction Check Sheet

Instructions

After you've written your story, use this checklist to review your sentences. Make sure you've used conjunctions correctly to connect your ideas. Check off each box once you've reviewed that part of your work.

1. Coordinating Conjunctions (*and, but, or, so, yet, nor, for*):

- I used at least **three coordinating conjunctions** in my story.
- My coordinating conjunctions correctly connect **two related ideas** (e.g., *She wanted to go outside, but it was raining.*)
- Each sentence with a coordinating conjunction makes sense and flows smoothly.

2. Subordinating Conjunctions (*because, although, if, since, while, unless, before, after*):

- I used at least **three subordinating conjunctions** in my story.
- My subordinating conjunctions correctly link **an independent clause and a dependent clause** (e.g., *Because it was late, we decided to leave.*)
- Each sentence with a subordinating conjunction shows a clear relationship, such as cause, condition, or time (e.g., *Although it was cold, we went for a walk.*)

3. Sentence Structure:

- I created **complex sentences** by using subordinating conjunctions (e.g., *If you finish your homework, we can go to the park.*)
- I used **compound sentences** by connecting two independent clauses with a coordinating conjunction (e.g., *She wanted to play outside, but it was too cold.*)
- I checked my sentences for **run-ons or fragments** and corrected them if needed.

4. Story Flow:

- My conjunctions help the story flow logically from one idea to the next.
- The conjunctions in my story create a smooth and engaging narrative.

Reflection Questions

After you've checked your work, write a short reflection answering the following questions:

1. How did using conjunctions help you connect ideas in your story?
2. Which conjunctions did you find most useful for your narrative?
3. Did using different types of conjunctions make your story more interesting or easier to understand? Why?